Course Title	Behavioral Science & Decision-Making with Modern Technology								
Course Code	IS511								
Course Type	Elective								
Level	Postgraduate								
Year / Semester	1 st / 2 nd								
ECTS	7.5	Lectures / 1 Laborate week week		Laboratories / week	-				
Course Purpose and Objectives	This course serves as a guide for strengthening decision-making and problem- solving skills in the modern professional environment, using science-based techniques, behaviorally-infused research methods and technology tools. Based on findings at the cross of managerial decision science and behavioral economics, the course provides students with an applicable understanding of how people make decisions, what drives us, the predictable errors in our cognitive thinking and how we can be nudged to improve our decisions. Drawing from the behavioral science field, the course examines ways in which decision- makers can: (1) improve their own decisions and (2) help those around them (teammates, managers, customers, suppliers etc.) make better decisions, ethically.								
Learning Outcomes	1. Knowledge	CLO1. Exp factors i contexts CLO2. And technolo establist solving CLO3. Con of differ decision	cial fic and l by and ges						

	2. Skills	CLO4. Explore how cognitive, psychological and							
		social factors can affect decision-making and goal							
		attainment across business functions - from customer							
		satisfaction to efficient operations and ethical							
		behaviors.							
		CLO5. Debate the key lessons from real-life							
		examples of (non) successful decision-making							
		processes.							
		CLO6. Design processes, research protocols and							
		evaluation systems for organizational decisions							
		using appropriate techniques and technology							
		tools.							
		CLO7. Apply critical thinking tools, creativity,							
		ethical decision-making and data governance to							
		improve decision-making outcomes, both as							
		facilitator and as a leader.							
	3. Competencies	CLO8. Utilize modern technology-enabled decision-							
	(Responsibility	making processes in a systematic way, as needed.CLO9. Advocate the importance of disruptive technologies, such as Big Data, Cloud, IoT and							
	and autonomy)								
		Artificial Intelligence, and their uses to facilitate							
		decision-making and problem-solving.							
		CLO10. Embrace decision-making as a lifelong							
		learning competency.							
Prerequisites	-	Required -							
Course Content	1 st week: Introduct System 2 thinking, models	ion to decision-making and problem-solving - System 1 and bounded rationality, satisficing, heuristics, biases, mental	ł						
	2 nd week: The process - steps in standard model, reframing, loop, WRAP								

	3 rd week: Critical thinking - elements in thinking, reflective skepticism, biases, counterfactual thinking, logical fallacies, REF conditions for intuition								
	4 th week: Creativity - brainstorming, brainswarming, boosting own creativity, the role of Artificial Intelligence								
	5 th week: Behavioral insights – common heuristics & biases, tools such as premortem technique								
	6 th week: Ethos – herding, fairness assessment								
	7th week: Case studies - In-class presentations by student groups								
	8 th week: Revisiting the process - examples of decision-making & problem- solving at tech giants e.g. Meta								
	9 th week: Decision readiness & the concept of quitting - emotions, stress, fatigue, time element								
	10 th week: Decision facilitation and leadership – presenting information, influence, empowerment, 12-question checklist								
	11 th week: Decision-making for women professionals - gender stereotypes and how to overcome them								
	12 th week: The role of technology - Artificial intelligence, where we are at								
	13 th week: Revision								
Teaching	The course is taught through:								
Methodology	Interactive lectures								
	Group activities/discussions								
	In class activities								
	Multimedia activities								
	• Guest Lectures								
Bibliography	Essentials								
	• Bazerman, Max, and Don A. Moore. Judgment in Managerial Decision Making. 8th ed. John Wiley & Sons, 2013.								
	Recommended								
	• Heath, Chip and Heath, Dan (2013). Decisive: How to make better								
	choices in life and work. Currency – The Crown Publishing Group								

- Kahneman, Daniel. (2011). Thinking, fast and slow. Farrar, Straus and Giroux.
- Thaler, H. Ruchard and Sunstein, R. Cass (2021). Nudge: The Final edition. Penguin books
- Cialdini, B. Robert (2021). Influence, new and expanded: The psychology of persuasion. Harper Business

Research Papers:

- Allison, S. T., Messick, D. M., & Goethals, G. R. (1989). On being better but not smarter than others: The Muhammad Ali effect. Social Cognition, 7(3), 275–295.
- Bazerman, Max, and Francesca Gino. "Behavioral Ethics: Toward a Deeper Understanding of Moral Judgment and Dishonesty." Annual Review of Law and Social Science 8 (December 2012): 85–104.
- Buchanan, L., & O Connell, A. (2006). A brief history of decision making. *Harvard business review*, 84(1), 32.
- Fox, J. (2015). From "economic man" to behavioral economics. *Harvard Business Review*, 93(5), 78-85.
- Kahneman, D., Lovallo, D., & Sibony, O. (2011). Before you make that big decision. *Harvard business review*, *89*(6), 50-60.
- Luca, Michael, and Max Bazerman. "Want to Make Better Decisions? Start Experimenting." MIT Sloan Management Review 61, no. 4 (Summer 2020).
- Milkman, Katherine L., Dolly Chugh, and Max H. Bazerman. "How Can Decision Making Be Improved?" Perspectives on Psychological Science 4, no. 4 (July 2009): 379–383.
- Moore, Don A., and Max H. Bazerman. Decision Leadership: Empowering Others to Make Better Choices. New Haven: Yale University Press, 2022.
- Smith, G. F. (2003). Beyond critical thinking and decision making: Teaching business students how to think. *Journal of Management Education*, 27(1), 24-51.
- Snowden, D. J., & Boone, M. E. (2007). A leader's framework for decision making. *Harvard business review*, 85(11), 68.

Assessment												
		Percentage	CL01	CLO2	CLO3	CLO4	CLO5	CL06	CL07	CLO8	CLO9	CLO10
	4 Interactive Activities	20%	\checkmark			\checkmark				\checkmark		\checkmark
	Main Coursework	20%	\checkmark			\checkmark						
	Final Exam	60%			\checkmark	\checkmark	\checkmark					
Language	English											